



recap we're sending a message as points on a polynomial.

7	0	6	9	8	1
1	2	3	4	5	6

corresponds with the 5-deg pol. that goes through $\{(1,7), (2,0), \dots, (6,1)\}$
call this polynomial $P(x)$.

what could go wrong?

① erasure errors (up to k erasures)

7	?	6	9	?	1
1		3	4		6

We need at least n points to decode $P(x)$ and get message back

send $n+k$ points so for $e \leq k$ erasures,
 $n+k-e \geq n \checkmark$

Bob: just interpolate with the points that come thru.

② general errors (up to k corruptions)

7	5	6	6	8	1
1	2	3	4	5	6

We need at least n ^{CORRECT!} points to decode $P(x)$ and get message back

if Bob just interpolated with all the points he got, he would get a corrupted pol. b/c he doesn't know which points are bad.

how do we deal with this?





recap **Berlekamp-Welch** get back original pol. AND where the errors are!

Work in mod q (q large enough st. all characters you want to encode are unique)

Message: 2136
 we know channel has 1 corruption.

Sender will find $P(x)$ that goes thru $(1,2), (2,1), (3,3),$ and $(4,6)$ and sends $P(1) \dots P(6)$ thru the channel ($6 = 4 + 2(1)$)
 $P(x)$ is still deg 3

Recipient gets all 6 packets but up to 1 is corrupted.

they know at least 5 $(n+k)$ points are correct but don't know which ones

Error Locator Polynomial: $E(x) = (x - e_1)(x - e_2) \dots (x - e_k) \leftarrow$ deg k polynomial
 $e_i =$ index of error.

Consider the expression $P(i) E(i) = r_i E(i)$, where r_i is the received val.

\hookrightarrow if $P(i) = r_i$ so no corruption @ index i
 this is true b/c same terms on both sides

\hookrightarrow if $P(i) \neq r_i$ so index i WAS corrupted + there's error there
 $E(i) = 0$ on both sides, $0 = 0$.

Idea! Set up system of $n + 2k$ equations like above and solve.



recap What are we solving for? coefficients of $Q(x)$ and $E(x)$
 for an n -length message we wanna send...

<u>Polynomial</u>	<u>Degree</u>	<u># of Coefficients Unknown</u>
$P(x)$	$n-1$	n
$E(x)$	k	$k+1$
$Q(x)$	$k+n-1$	$k+n$
\uparrow $P(x)E(x)$	\uparrow multiplying pols = summing up degrees	$\frac{\quad}{\quad}$ $n+2k$

← actually just k b/c in $(x-e_1)(x-e_2)\dots$
 the x^k coefficient will surely be 1.

Write $E + Q$ generally:

$$Q(x) = a_{k+n-1} x^{k+n-1} + a_{k+n} x^{k+n} + \dots + a_1 x + a_0$$

$$E(x) = 1x^k + b_{k-1} x^{k-1} + \dots + b_1 x + b_0$$

Set up $Q(x) = E(x)$, for $1 \leq x \leq n+2k$.

After finding $Q + E$,
 $P(x) = Q(x)/E(x)$



things to remember

- reason through why we need $n + 2k$ points
- if you get multiple sol'ns for $Q(x)$ and $E(x)$, dividing the respective ones should still give the same $P(x)$

Polynomial	Degree	Unknown Coefficients
$P(x)$	$n-1$	n
$E(x)$	k	$k+1$ ← one will always be 1
$Q(x)$	$k+n-1$	$k+n$
		$n+2k$

- erasure errors — simplest, just send more points
- deg of $P(x)$ is $\text{len}(\text{original_message}) - 1$

for when there is corruption

the hypothetical polynomial that you get by interpolating over the received points in case of general errors is not relevant to us (the corrupt points will give us a bad polynomial so we do not want to consider it in any way) WE SOLVE FOR EVERYTHING WITH BERLEKAMP-WELCH.